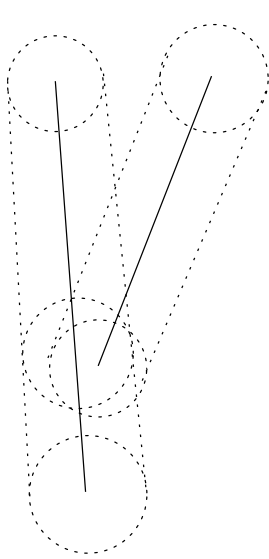
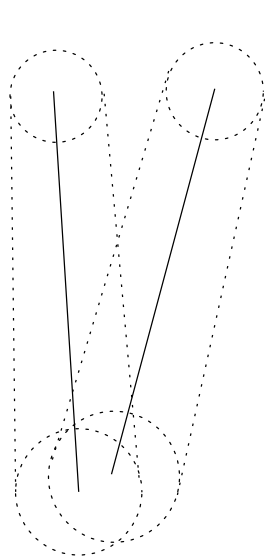


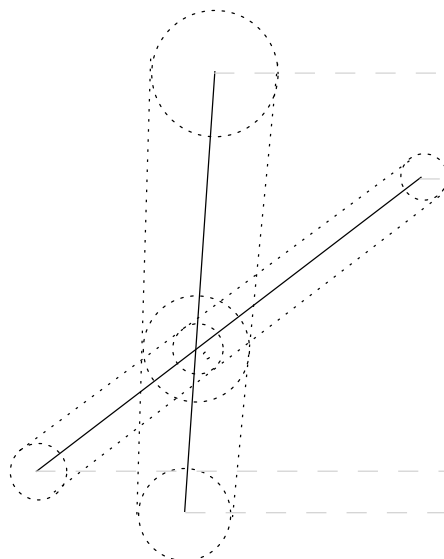
Edge-Edge



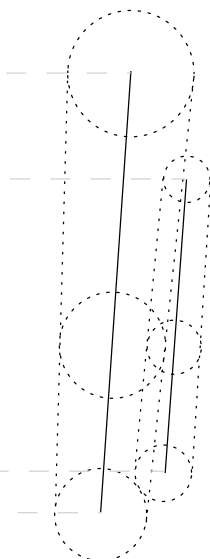
Vertex-Edge



Vertex-Vertex



No Intersection
(top view)



No Intersection
(side view)